# ScoreKeeper Installation Guide

1 If you haven't already done so open your Handheld package and **install the Palm Desktop software included with the Unit**. Make sure you can successfully HotSync your Handheld before you install ScoreKeeper. If you have problems call the support number in your Handheld User's Guide.

**You Must Be Able To HotSync Your PDA before you can install ScoreKeeper**
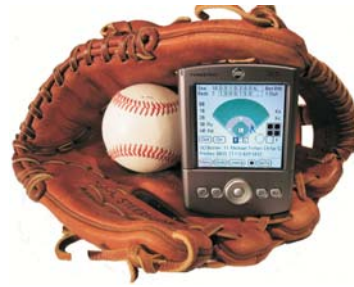
Runs on any PDA with Palm OS 3.0-5.2 and 250K free memory.

2 **Insert the TurboStats/ScoreKeeper CD in the drive**

If you purchased TurboStats Complete/Basic or ProSeries install it now by clicking the Glove icon. All versions of TurboStats require a password to unlock the program for unlimited use. If you wish to evaluate the software first you can use it for up to 6 games before you need to enter your password. Some features will be partially disabled during the evaluation process. Once you decide you want to keep the software open the included password card and follow the directions to enter your password. Write your password on your disk for future reference.

If you did not purchase a copy of TurboStats for the PC you can run it as a demo for 6 games. If you would like to purchase a copy call your supplier or visit www.turbostats.com
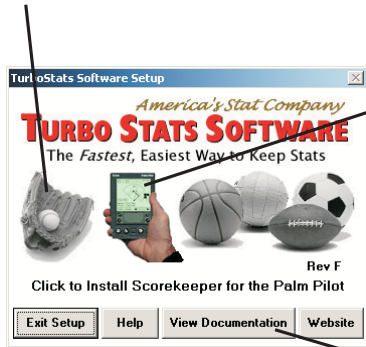
Note: If this screen does not come up automatically after inserting the CD, use My Computer to select the CD drive and run Install.exe

3 **Install ScoreKeeper by clicking on the Palm Pilot Icon.**

Then HotSync your PDA

NOTE: If you are **UPGRADING SCOREKEEPER** from version 3 or 4 you must first delete all games off your Palm Pilot. Version 6 won't read version 4.0 game files.

4 **View/Print the ScoreKeeper Manual from the CD**

When used with TurboStats* for the PC, ScoreKeeper can import over 300 stats and print customized player, team and game reports. When used with TurboScout* ScoreKeeper tracks complete pitching history along with types of pitches thrown by count and location.

When used by itself, ScoreKeeper allows scoring of an unlimited number of games plus viewing of basic batting & pitching totals (including spray charts) on your PDA. ScoreKeeper also supports scorebook page printing on the PC and also creates Play by Play reports using the program link: Start> Programs>TurboStats>ScoreKeeper Print Scorecard

No Serial # or Password is Required to Run ScoreKeeper on your Palm Pilot
However: If you purchased both TurboStats and ScoreKeeper from a reseller you may need to call to receive your ScoreKeeper password which is required to import/export stats into TurboStats. 973-334-7828 mon-fri 9-5 EST

*TurboStats Basic/Complete or Pro and TurboScout can be purchased from www.turbostats.com

ScoreKeeping Tips

Most common error: Player hits into a fielder's choice. Don't press the Out button. Press the On button because the player is On Base. Choose Fielder's Choice when prompted what to do with the runner and choose Force Out (FO) for the runner who was out.

Question: *How does ScoreKeeper handle a passed ball, wild pitch or error when there are two or more runners on base and they both advance on the play?*

Answer: When you tap on a baserunner you will be presented with a dialog box to select how to advance the runner. If you advance all runners by selecting a wild pitch, passball or error - that will result in attributing two or more wild pitches, passballs or errors on the play. The way to correctly score this would be to advance the first runner by charging the player with a wild pitch, passball or error and then to advance the remaining runners by selecting **Advance on Previous Error**.

Question: *A player came up to the plate in ScoreKeeper who was not supposed to bat. I went to the lineup and unchecked the player's [ ] Bats box however the player remained up at the plate when I exited the lineup. How do I correct this?*

Answer: If you wait until the player is up to uncheck the [x]Bats box you must first undo any balls or strikes thrown you might have scored. Then pull up the Lineup and uncheck the [ ]Bats box. Then after exiting the lineup press the left arrow to move back one player in the lineup. When you press the right arrow the previous player will now be skipped in the batting order.

Question: *How do I end the game?*

Answer: Whenever you stop scoring the game is over. The team with the most runs is the winner. There is a Game Over menu option but it really does nothing. You can stop scoring a game that might have been called due to weather or darkness and then continue scoring where you left off. **You should end a game after the DUE UP box appears for the next inning** to assure the fielding stats are updated for the last inning. If the game ends with less than 3 outs use Menu>Mercy Rule to end the inning and give the fielders an inning played

Question: *I made a mistake while scoring a game or A player missed his turn atbat and I did not catch it until the third inning. How can I fix this?*

Answer: It's a good habit to check the name of the player's who are batting while you are scoring. If you make an error you can undo each player back to point of the error and then fix it. If your error is not in the same inning and you don't have time to undo back, you can press the Palm Menu Button and choose Skip Batter until the correct batter is up. You can scroll back and use EDIT or change or fix any statistics in TurboStats after you import the game.

Special Note: If the wrong batter is up **Click on HOME PLATE** in ScoreKeeper to bring up the Current Batter. You may have scrolled back in the order. It has also been reported that sometimes, after making lineup changes, ScoreKeeper does not put up the current batter. Clicking Home Plate will correct this.

Note: You cannot make any lineup changes for past innings or past batters in ScoreKeeper. The lineup button will only be visible when you are on the current batter and the changes will be used for all stats thereafter. So please make sure you make your lineup and fielding changes at the start of each inning. If you just started scoring an inning and realized that there was a lineup change you forgot to make then: undo the current batter's stats, scroll back one player and then forward again and the lineup button will be visible. Make the lineup changes. Then add back the stats for the current batter. If you have gone too far then just make a note of the error and after you import the game into TurboStats just make the changes manually or use EDIT in ScoreKeeper

Quick Sub Tips: When using the Quick Sub feature you must make sure you saved all lineup changes first by pressing the Done button. Then go back to the Lineup and press Quick Sub. If you make a lineup change and press Quick Sub without saving the lineup first you will loose your edits. This condition may be fixed in a later release of ScoreKeeper.

Fielding Stats: Scorekeeper attributes errrors when they occur however it tracks *Innings Played* at the end of the inning when the DUE UP box appears. Therefore it is important that when you finish scoring a game you advance forward to the DUE Up box before you HotSync the game to the PC. Check the website for more related info. Read the document on the website: *"How ScoreKeeper Tracks Innings Played"* under [tech support].

Note Regarding EDIT Command: You can change just about anything using the EDIT command in ScoreKeeper. If you use EDIT you will no longer be able to UNDO past that point in the game. You will also lose details for that batter when printing the play by play reports. If at all possible use UNDO to make changes

For more tips and Hotsync Issues checkout: www.turbostats.com/scorekeeper

Using ScoreKeeper

Starting ScoreKeeper
After installing ScoreKeeper to your computer perform a Hotsync operation to transfer the software to your PDA. From the Applications screen tap the ScoreKeeper icon.

Creating a New Game
TurboStats ScoreKeeper allows creating new games directly on the Palm Pilot or using TurboStats PC software (optional product). To create a new game on the Palm tap the NEW button.

ScoreKeeper Game List
1. Sample Game
2. Reds vs Yanks 2
3. Yank vs Mets 1
4. Pitch Chart
5. Pitch Chart3
6. Pitch Chart2

(New) (Delete) (Details) (Scorecard)

Enter the name for the game. This name will be displayed in the game list. You also need to specify a Home team name and a Visitor team name. You can select any team from any game in your ScoreKeeper game list. Tapping on the Home arrow or the Visitor arrow will present a list of all teams to pick from. Choosing a team in this manner has the advantage that the team lineup will automatically be copied over from the last game that team played. To create a new lineup, type in the name of the team. Tap the OK button when finished.

New Game
Game Name: Your Game Name 1
▼ Home: Yankees
Reds
Yankees
Mets
Sox

Scoring a Game
To keep score for a game, first select the game in the Game List by tapping on it, and then tap the **Scorecard** button. If this game already has records scored, ScoreKeeper will go directly to the Scorecard View. If this is a new game with no data, ScoreKeeper will first ask you to enter the starting lineups before starting to score the game. Once you are satisfied with the starting lineups, tap the **OK** button and ScoreKeeper will open the scorecard view to begin scoring the game

Actions
Switch Visitor & Home teams
Copy Lineup from other game
Beam Lineup

Tap Lineup to access the Actions menu to swap home/visitor or beam lineup

Enter Lineups
Enter the starting lineups for each team.
(Home Lineup...)
(Visitor Lineup...)
(OK) (Cancel)

Player Number
We recommend that you do not change uniform numbers for players with stats after you start scoring the game.

Lineup Home: Yankees
#	Name	Bats	Pos	B/T
▼ 11	Chuck Knoblauch	☑	DH	R/R
▼ 2	Derek Jeter	☑	SS	R/R
▼ 35	Clay Bellinger	☑	LF	R/R
▼ 51	Bernie Williams	☑	CF	B/R
≫ 24	Tino Martinez	☑	1B	L/R
▼ 20	Jorge Posada	☑	C	B/R
▼ 21	Paul O'Neil	☑	RF	L/L
▼ 18	Scott Brosius	☑	3B	R/R
▼ 13	Jose Vizcaino	☑	2B	B/R
▼ 42	Mariano Rivera	☐	P	R/R

(Done) (Add) (Del) (Quick Sub) ▼

Tap here to edit a player's order in the lineup

Bats Box: Check if Player bats

Player Position. Tap to edit. *Player does not need a position to bat. Positions can change anytime*

Player righty/lefty info: Tap to edit B-Bats, T-Throws

Scroll down to see more players

Scorecard View
The scorecard view is where you score the game. This is where you will spend most of your time. Click ball/strike thrown as game progresses. If a batter is OUT or ON press the corresponding buttons. ScoreKeeper will prompt you as you score for all pertinent information needed to score the game and advance the runners.

Pitcher is throwing Lefty
Batter is hitting Lefty
Tap to change

Box Score

Current Inning, outs

Current Batter
Tap for Stats

Runners on 1st and 2nd
Tap to advance

Current Pitcher
Tap for Stats

Balls or Strikes thrown. *Tap,Tap* See **1** to chart pitches

Mets 0 0 0 0 0 0 0 0 0 Bot 8th
Yank 5 2 1 0 0 1 0 1 2 Outs
BB
1B
2B
3B Fly
HR Fld
Ks
Kc
(Out) (On) R L F
(5) Batter: 24 Tino Martinez
Pitches: F (T1 B0 S1)
(Menu) (Undo) (LineUp) (GoTo)

Tap on deck circle to see who is coming up

Undo last changes

Make fielding changes and subs

Scroll back to previous batters to view/edit

Double Plays
If the batter hits into a double play select the **Out** button and choose **Double Play**. Enter all the fielders involved for the batter like **6-4-3**. For the baserunner just select the fielders who were involved in getting the runner out **6-4.**

Fielded by
LF CF RF
SS 2B
3B P 1B
C
6-4-3
(Done) (Undo)

For Complete Scoring Instructions see the Manual on the CD

Printing ScoreBook Pages and Play by Play Reports: See
Start>Programs>TurboStats>Print Scorecard on your PC after HotSyncing your PDA

ScoreKeeper Menu Guide
click near the end of each line to activate the screen the arrow points to

Fielded by
LF CF RF
SS RF
P 1B
C
6-4-3
(Undo)

Batting Stats
▼ Yan ▼ 2 Derek Jeter
☑ Outs
☑ Fly
☑ LD
☑ Fld
☑ Hits
☑ 1B
☑ 2B
☑ 3B
☑ HR
☐ All Games
(Done) (Stats) (Charts) ◀▶

Batting Stats
▼ Yan ▼ 2 Derek Jeter
5 Plate Appr. 0 Runs
5 At Bats 0 RBIs
3 Hits 0 BB Walks
2 Hit 2b 1 Strike Outs
0 Hit 3b
0 Home Runs
.600 AVG
☐ All Games
(Done) (Stats) (Charts) ◀▶

Batting Stats
▼ Yan ▼ 2 Derek Jeter
5 Plate Appr. 0 Runs
5 At Bats 0 RBIs
3 Hits 0 BB Walks
2 Hit 2b 1 Strike Outs
0 Hit 3b
0 Home Runs
Fielded
Line Drive
Infield fly
Called Out
Sacrifice Bunt
Sacrifice Fly
Interference
Strike Looking
Strike Swinging
Double Play
Triple Play
Drop 3rd Strike

Fly Fly Ball
Fld

Kc
Ks

Pitching Stats
▼ Yan ▼ 42 Mariano
4 Fast Ball
1 Slider
0 Split
0 Curve
0 Change
0 Knuckle
0 Screw Ball
0 Drop
2 Rise
Count: ▼ All
Vs: ▼ All
☐ All Games
(Done) (Stats) (Charts) ◀▶

Pitching Stats
▼ Yan ▼ 22 Roger Clemens
8.0 Innings 2 Total Hits
110 Pitches 0 Hit 2b
33 Balls 0 Hit 3b
77 Strikes 0 Home Runs
0 Walks 0 Earned Runs
9 Strike Outs
0.00 ERA
☐ All Games ERA Innings: ▼ 9
(Done) (Stats) (Charts) ◀▶

Preferences
Hardware Buttons:
☐ Use Buttons for Strikes/Balls
Display Options:
☐ Show Batter Stats
☑ Show Total Pitches
Scorecard Options:
☑ Auto Advance to Next Batter
☐ Chart Pitches
☐ Enter lineup as players bat
(OK) (Cancel)

Actions Options Stats
Preferences...

M **Actions** Options Stats
Pinch Hitter... ✓H
Skip Current Batter ✓K
Mercy Rule ✓M
Tie Breaker... ✓T
End Game ✓E
Return to Game List ✓Q

ScoreKeeper Game List
1. Sample Game
2. Reds vs Yanks 2
3. Yank vs Mets 1
4. Pitch Chart
5. Pitch Chart3
6. Pitch Chart2
(New) (Delete) (Details) (Scorecard)

Enter Lineups
Enter the starting lineups for each team.
(Home Lineup...)
(Visitor Lineup...)
(OK) (Cancel)

About ScoreKeeper
TurboStats
ScoreKeeper 6.0c
Developed by Tom Kier for TurboStats Co.
www.TurboStats.com
Copyright (c) 1997-2003 Tom Kier
Copyright (c) 2003 TurboStats Co.
All Rights Reserved.
(OK)

New Game
Game Name: Your Game Name 1
▼ Home: Yankees
Reds
Yankees
Mets
Sox
(Done) (More Subs...) (Cancel)

Batted Forward BF
Stole Base SB
Awarded Base
Error
Interference
Fielders Choice
Ball
Wild Pitch WP
Passed Ball PB
On Throw
Existing Error

FO Forced Out
TO Tagged Out
CS Caught Stealing
Picked Off
Interference
Missed base
Abandoned Path
Didnt tag up
Left base early

Shortcuts on main screen

1B Hit - Single or Bunt
2B Hit - Double
3B Hit - Triple
HR Hit - Home Run
Sac Bunt with Error
Fielders Choice
Error
Base on Balls (Walk) BB
Intentional Walk
Hit By Pitch
Balk
Drop 3rd Strike
Interference
Awarded Base

Runner on 2nd
2 Derek Jeter
BF
SB
PB
WP
Scored
(Out) (Advance)

Runner or 2nd
2 Derek Jeter
FO BF
TO SB
CS PB
WP
Scored
(Done) (Undo) (Pinch)

Pinch Runner
Select new runner:
Runner: ▼ 13 Jose Vizcaino
(OK) (Cancel)

Game Details
R H E 1 2 3 4 5 6 7 8 9
Mets 7 11 3 0 0 0 0 0 0 0 0 6
Yank 7 12 1 2 2 0 0 1 0 1 1 0
Time: 6:00 pm - 9:30 pm
Date: 10/22/00
Type: ▼ World Series
Weather: ▼ Clear
Location: Yankee Stadium
(OK) (Cancel) (Note)

Pitch Details
Type:
Fast Ball Slider Split
Curve Change Knuckle
Screw Ball Drop Rise
Result:
Swing Foul Location:
Take In Play
(Done)

Mets 0 0 0 0 0 0 0 0 0 Bot 8th
Yank 5 2 1 0 0 1 0 1 2 Outs
BB
1B
2B
3B Fly
HR Fld
Ks
Kc
(Out) (On) R L F
(5) Batter: 24 Tino Martinez
Pitches: F (T1 B0 S1)
(Menu) (Undo) (LineUp) (GoTo)

Due up for Mets
(7) 19 Lenny Harris (0 for 4)
(8) 44 Jay Patton (1 for 4)
(9) 20 Kurt Abbott (0 for 1)
(Done) (Other Team...)

Pinch Hitter
Select new hitter:
Hitter: ▼ 13 Jose Vizcaino
(OK) (Cancel)

Mets 7 0 0 0 0 0 0 0 0 6 Top 10th
Yank 7 2 2 0 0 1 0 1 1 0
1B
1 RBI(s)
(Out) (Adv)
Runner: 9 Todd Zeile
Pitches: I (42 Mariano)
(Menu) (Edit) (GoTo)

Go to Batter
◀ Bot 5th ▶
28 David Justice ① ⓧ Ks
51 Bernie Williams ⑥ 6-3
24 Tino Martinez ◆ ⓒ 2B
20 Jorge Posada ◇ ⓞ 1B
21 Paul O'Neil ③ ⑤ F 4
18 Scott Brosius
(Cancel) (Current Batter)

Actions
Switch Visitor & Home teams
Copy Lineup from other game
Beam Lineup

Lineup Home: Yankees
#	Name	Bats	Pos	B/T
▼ 11	Chuck Knoblauch	☑	DH	R/R
▼ 2	Derek Jeter	☑	SS	R/R
▼ 35	Clay Bellinger	☑	LF	R/R
▼ 51	Bernie Williams	☑	CF	B/R
≫ 24	Tino Martinez	☑	1B	L/R
▼ 20	Jorge Posada	☑	C	B/R
▼ 21	Paul O'Neil	☑	RF	L/L
▼ 18	Scott Brosius	☑	3B	R/R
▼ 13	Jose Vizcaino	☑	2B	B/R
▼ 42	Mariano Rivera	☐	P	R/R
(Done) (Add) (Del) (Quick Sub) ▼

Edit AtBat
Batter: ▼ 9 Todd Zeile
Pitches: I
On / Out: 1B
1st-2nd: N/A
2nd-3rd: N/A
3rd-Home: N/A
RBIs: ▼ 1 Out #: ▼ N/A
Pitcher: ▼ 42 Mariano
☐ Earned Run
(OK) (Cancel)

Edit Pitches
1st:	▼ B	9th:	▼ N/A
2nd:	▼ S	10th:	▼ N/A
3rd:	▼ B	11th:	▼ N/A
4th:	▼ I	12th:	▼ N/A
5th:	▼ N/A	13th:	▼ N/A
6th:	▼ N/A	14th:	▼ N/A
7th:	▼ N/A	15th:	▼ N/A
8th:	▼ N/A
(OK) (Cancel)

Quick Sub
On Bench: In Game:
22 28 48 2 11
13 18
20 21
24 35
42 51
Sub: Jeff Nelson
For: Mariano Rivera
(Done) (More Subs...) (Cancel)

1. Turn on **Chart Pitches** in the Preferences Menu
2. **Mercy Rule:** End any inning with less than 3 outs
3. **International Tiebreaker:** Rule for Softball
4. **Swap HOME & VISITOR** teams before game starts
M Indicates pressing the **Menu** Button on the PDA

Note: If you use EDIT to change a pitcher you must also click on PITCHES to credit each pitch to the new pitcher

Working with TurboStats on the PC

Export a New Game
(optional)

or

Click NEW in ScoreKeeper on the Palm to create a new game

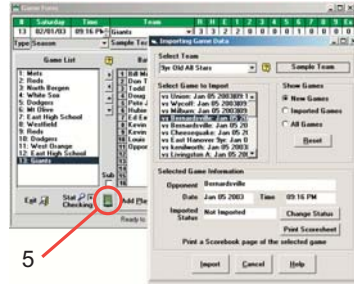use existing lineups or create new lineups right on the Palm

5
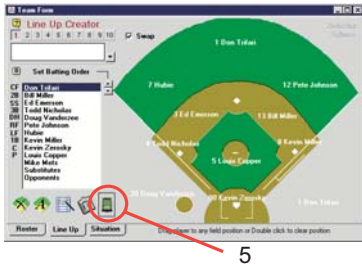
1. Open a team file
2. Add players names
3. Click on LINEUP tab
4. Drag players on field
5. Click Palm Icon
6. Add Opponents now or later on the Palm

Import Game Stats

5

1. Score game on ScoreKeeper
2. Hotsync
3. Open a team file in TurboStats
4. Go to the **Game** Form
5. Click Palm Icon
6. Select Your Team from the list
7. If game is missing press [Reset]

Exporting a New Game from TurboStats

Follow these steps if you purchased TurboStats and ScoreKeeper and wish to setup games on the PC. New Games can also be created on the Palm in ScoreKeeper.

If you own a copy of TurboStats you can create a team on the PC and Hotsync your roster to the Palm. To do this start TurboStats using: [Start] [Programs] [TurboStats] [11.0]

Select File> New Team and enter a team file name. Press the Add button to enter players. **Don't use COMMA's in the players names.** When you are finished press the LINEUP tab, drag your players on the field, then press the Palm icon *(see step 5 above)*
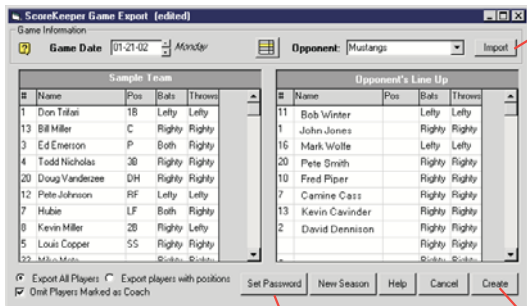
Enter your ScoreKeeper password by clicking **Set Password**. Your password is included in the password envelope or you have to call and register to receive it if you purchased ScoreKeeper from a reseller. It is only 4 characters in length (2 numbers & 2 letters). You will only have to enter it once but please...**save the password card for future use!**

You can swap the Home <> Visitor Teams at the field on the Palm Pilot by using the Menu button in the Lineup in ScoreKeeper

Opponent's Rosters

Your Opponent's roster can be entered at the field on the Palm Pilot. It can also be entered in TurboStats. Create a separate team database for your opponents (File> New Team). Click the **Import** button next to Opponent. Use the pull down list to select positions and Righty/Lefty options. Don't type them in. You can also type in the player's names on this form but the information will not be saved on the PC.

Press CREATE to Export the Lineup

You will be prompted to select the Home and Visiting Teams and asked to enter a Game File Name. It is extremely important to enter a unique Game File Name for each game. If you enter a duplicate game file name it will overwrite the existing game file with the same name and the new game won't show up in the New Games to Import list. Don't use the "/" symbol in the name.

Importing Games from ScoreKeeper into TurboStats

ScoreKeeper displays about 25 stats on the PDA, however it actually records hundreds of stats per player. These stats are only visible after the ScoreKeeper games are imported into TurboStats on the PC. TurboStats Complete(Basic) tracks about 100 stats per player and ProSeries tracks over 300 including stats vs righty or lefty pitchers or batters and fielding by individual positions.

Create a Team File in TurboStats

Open TurboStats on the PC and use the File>New Team menu to create a TurboStats team file to import the stats. If your team file is already made then use File> Open Team. If you have already created a team lineup on ScoreKeeper you still need to create the identical team lineup in TurboStats. You need to add at least one player to your team before you can access the Game Form where you import the game stats. Follow the instructions in the TurboStats manual if you have any problems creating a team file.

Go to the TurboStats Game Form

Once you have your team file open press the GAMES button in the lower right corner of the Team Form. Press the Palm icon or use Game>Import from ScoreKeeper to bring up the following import form:
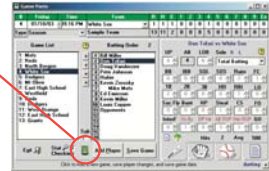
1. Select the Team you want to import
These names match the Lineup names in ScoreKeeper. Do not select the opponents name. If you don't see your team name in the list press the HELP button.
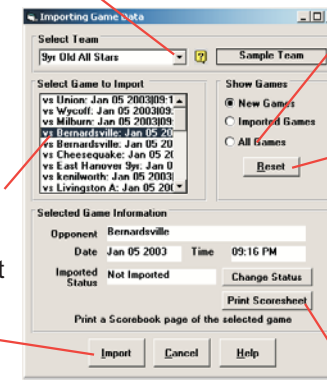
Note: if your Team name in TurboStats *(shown on the right)* contains the team name in ScoreKeeper it will be automatically selected

2. Select the Game you want to import
we recommend you import them in the order played

3. Click Import to bring in the stats

Player Not Found? If the names on ScoreKeeper do not match the names in TurboStats exactly, you will have to select them from the player list. If you see uniform numbers in the list before the name use the UTILITIES>Show Player Number and make sure it's unchecked. Click NEW if prompted for the player OPPONENTS. This will add a new player to your team with all the opponents summary information for each game.

If you need to view or import a game that has already been imported press ALL GAMES

Change Status will move a game to the Imported game list

Missing Game?
If a game does not show up in the list and you can't find it in the Select Team list then press the RESET button. In most cases missing games are due to using the same game name in ScoreKeeper as a previously scored game

Print Scoresheet
Prints a completed scorebook page for both teams for the selected game. You can also use Print Scoresheet to printout a play by play html report of the game.

What to do if you do not see your ScoreKeeper game in the list?

1. Press the pull down list for SELECT TEAM and look for a second spelling of your team name. You might have changed the name in the Lineup in ScoreKeeper. If you find another name you can import the games without a problem.

2. If you still cannot find the games press the **Reset** button on the form. This will clear out all games that are not currently on the Palm Pilot. Press the Help button for more options or visit our support site www.turbostats.com/support and view the Hotsync Issues.

1. Start ScoreKeeper

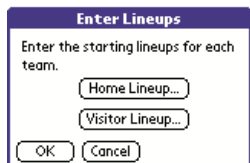**3.** *Tap* to Select an existing Lineup or type in a new one

IMPORTANT!

Type Unique Game File Name or first game with same name will be lost

ScoreKeeper Game List
1. Sample Game
2. Reds vs Yanks 2
3. Yank vs Mets 1
4. Pitch Chart
5. Pitch Chart3
6. Pitch Chart2

[New] [Delete] [Details] [Scorecard]

New Game
Game Name: Your Game Name 1
▼ Home: Yankees
Reds
Yankees
Mets
Sox

2. *Tap* for New Game   **4.** *Tap* to Score Game

5. Select Lineups

Enter Lineups
Enter the starting lineups for each team.
(Home Lineup...)
(Visitor Lineup...)
[OK] [Cancel]

Actions
Switch Visitor & Home teams
Copy Lineup from other game
Beam Lineup

6. Create or Adjust Lineups

Tap to Swap Home/ Visitors

Tap to set the Positions

Lineup Home: Yankees
#	Name		Bats	Pos	B/T
▼ 11	Chuck Knoblauch	☑	DH	R/R
▼ 2	Derek Jeter	☑	SS	R/R
▼ 35	Clay Bellinger	☑	LF	B/R
▼ 51	Bernie Williams	☑	CF	B/R
≫ 24	Tino Martinez	☑	1B	L/R
▼ 20	Jorge Posada	☑	C	B/R
▼ 21	Paul O'Neil	☑	RF	L/L
▼ 18	Scott Brosius	☑	3B	R/R
▼ 13	Jose Vizcaino	☑	2B	B/R
▼ 42	Mariano Rivera	☐	P	R/R

[Done] [Add] [Del] [Quick Sub] ▼

Up
Down
Top
Bottom
Sub With..
Move To..
Delete

None
1 - Pitcher
2 - Catcher
3 - First
4 - Second
5 - Third
6 - Short
7 - Left
10 - Short Field
Designated Hitter
Extra Hitter

positions are not necessary to bat

Tap to Adjust the order

Tap to Add Players

Check if Player is Batting

7. ScoreCard View

Tap if Batter is On or Out

Batting Stats
▼ Yan   2 Derek Jeter
☑ Outs
☑ Fly
☑ LD
☑ Fld
☑ Hits
☑ 1B
☑ 2B
☑ 3B
☑ HR
☐ All Games
[Done] [Stats] [Charts] ◀▶

Tap to View Spray Charts

Mets 0   Top 1st
Yank 0   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(2) Batter: 13 Edgardo Alfonzo
Pitcher: 22 Roger Clemens (T4B1 S3)
[Menu][Undo][LineUp] ◀I [GoTo]
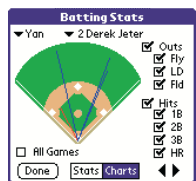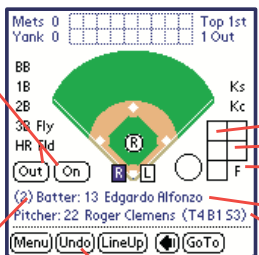
Tap to Undo Last Action

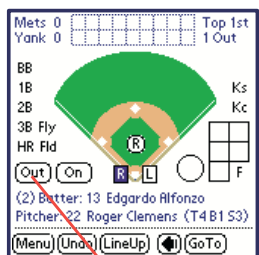*Tap [Menu] Preferences for Pitch Charting*

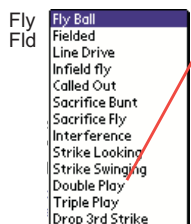*Tap* to Enter Balls, Strikes, Foul Balls

Current Batter and Pitcher
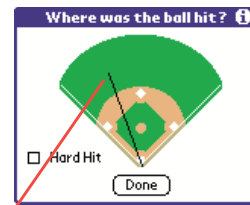
8. Batter is Out

Select How the Out Was Made

Tap all fielders who touched the ball

Mets 0   Top 1st
Yank 0   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(2) Batter: 13 Edgardo Alfonzo
Pitcher: 22 Roger Clemens (T4B1 S3)
[Menu][Undo][LineUp] ◀I [GoTo]

Fly Fld

Fly Ball
Fielded
Line Drive
Infield fly
Called Out
Sacrifice Bunt
Sacrifice Fly
Interference
Strike Looking
Strike Swinging
Double Play
Triple Play
Drop 3rd Strike

Kc
Ks

Tap for Out Menu

Where was the ball hit?
☐ Hard Hit
[Done]

Tap where the Ball was Hit followed by Done

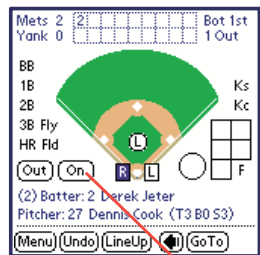**Fielded by**
LF CF RF
SS 2B
3B P 1B
C
6-4-3
[Done] [Undo]

Note: The last number represents the fielder who gets credit for the Put Out. All other fielders get an assist.
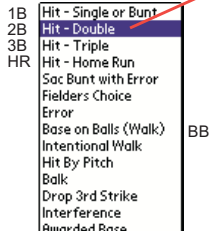
For Double Plays: Enter as shown for the batter then press Done. For the baserunner enter 6-4

9. Batter is On

Select How the Batter Reached Base

Mets 2   Bot 1st
Yank 0   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(2) Batter: 2 Derek Jeter
Pitcher: 27 Dennis Cook (T3 B0 S3)
[Menu][Undo][LineUp] ◀I [GoTo]

Tap for On Menu

1B Hit - Single or Bunt
2B Hit - Double
3B Hit - Triple
HR Hit - Home Run
Sac Bunt with Error
Fielders Choice
Error
Base on Balls (Walk)
Intentional Walk
Hit By Pitch
Balk
Drop 3rd Strike
Interference
Awarded Base

BB

Where was the ball hit?
☐ Hard Hit
[Done]

Tap where the Ball was Hit followed by Done

10. Runner Steals Base

Mets 2   Bot 1st
Yank 0   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(3) Batter: 35 Clay Bellinger
Pitcher: 27 Dennis Cook (T4 B0 S4)
[Menu][Undo][LineUp] ◀I [GoTo]

Tap Runner who is advancing or out

Tap Runner to enter a **Pinch Runner**

Press Advance or SB if the Runner Steals

Runner on 2nd
2 Derek Jeter
[FO]   [BF]
[TO]   [SB]
[CS]   [PB]
                  [WP]
                  [Scored]
[Out] [Advance]
[Done] [Undo] [Pinch]

Batted Forward
Stole Base
Awarded Base
Error
Interference
Fielders Choice
Balk
Wild Pitch
Passed Ball
On Throw
Existing Error

BF
SB

FO
TO
CS

WP
PB

Forced Out
Tagged Out
Caught Stealing
Picked Off
Interference
Missed base
Abandoned Path
Didnt tag up
Left base early

Press Out or CS if the Runner is Caught Stealing

11. Batter Singles in Run

Mets 2   Bot 1st
Yank 0   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(3) Batter: 35 Clay Bellinger
Pitcher: 27 Dennis Cook (T4B0 S4)
[Menu][Undo][LineUp] ◀I [GoTo]
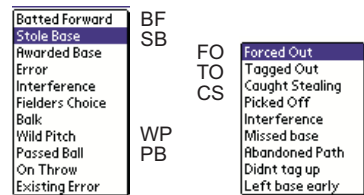
Tap On or *Tap* 1B

Tap where the Ball was hit followed by Done

Where was the ball hit?
☐ Hard Hit
[Done]
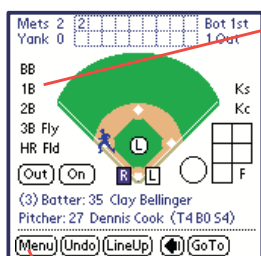
Maximum Run Limit per Inning? Use Mercy Rule
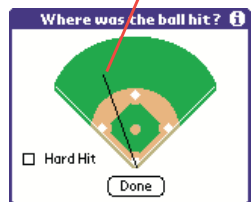
ScoreKeeper asks about Baserunners

Runner on 2nd
[FO]   [BF]
[TO]   [SB]
[CS]   [PB]
SB   [WP]
                  [Scored]
[Out] [Advance]
[Done] [Undo] [Pinch]

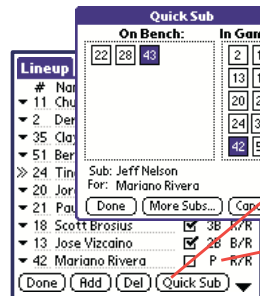*Tap* Scored to advance the runner and give the batter an RBI

NOTE: If runner scores but no RBI should be given to the batter then do not score the runner here. Press Done first to advance to the next batter, then *Tap* the baserunner and then press Scored
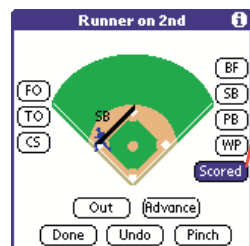
12. Lineup & Pitching Changes During Game

Mets 2   Bot 1st
Yank 1   1 Out
BB   Ks
1B   Kc
2B
3B Fly
HR Fld
[Out] [On]   R L   F
(4) Batter: 5
Pitcher: 27 D   Mets   B0 S5)
                 Yankees
[Menu][Undo][LineUp] ◀I [GoTo]

Tap Lineup & Pick Team

Quick Sub
On Bench: In Game:
22 28 43   2 11
                 13 18
                 20 21
                 24 35
                 42 51
Sub: Jeff Nelson
For: Mariano Rivera
[Done] [More Subs...] [Cancel]

Lineup
#	Name			
▼ 11	Chu		
▼ 2	Der		
▼ 35	Clay		
▼ 51	Ber		
≫ 24	Tin		
▼ 20	Jor		
▼ 21	Pau		
▼ 18	Scott Brosius	☑ 3B	R/R
▼ 13	Jose Vizcaino	☑ 2B	B/R
▼ 42	Mariano Rivera	☑ P	R/R

[Done] [Add] [Del] [Quick Sub]
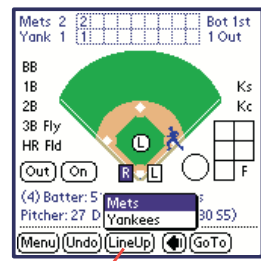
Player Subs: Do not edit the player's names for subs. Add new players and use **Quick Sub**

Fielding Changes: *Tap* positions if players move but stay in game